Subject	Aims and Purpose/Intent	Content Summary
IT Cambridge Technical Year 12	 To experience what is required from IT specialists in the working environment, and the importance of good communication skills along with the technology available to them. how information is used un the public domain, globally, in the cloud and across the internet, by individuals and organisations. To develop a sound understanding of IT Technologies and practices essential for IT professionals. a solid foundation in the fundamentals of hardware, networks, software the ethical use of computers and how business use IT. An understanding of the functionality of information and how data is stored and processed by organisations. employability skills such a communication, critical thinking and decision making. To explore the threats involved when using computer systems, and the ethical and operational issues that have to be considered to support their use the legislation and regulation governing information that flows into and out of an organisation and the constraints and limitations that apply to it. 	 Unit 1: Fundamentals in IT Understand computer hardware Understand computer software Understand business IT systems Understand employability and communication skills used in an IT environment Understand ethical and operational issues and threats to computer systems Unit 2: Global Information Understand where information is held globally and how it is transmitted Understand the styles, classification and the management of global information Understand the use of global information and the benefits to individuals and organisations Understand the legal and regulatory framework governing the storage and use of global information Understand the process flow of information Understand the principles of information security

Subject	Aims and Purpose/Intent	Content Summary
IT Cambridge	To experience	Unit 6: Application Design
Technical Year 13	 the stages of application develop by designing an application for a particular audience and purpose. the stages that developers go through in this process including design and prototyping. Presenting your ideas to an audience and getting feedback from them. writing a feasibility study. 	 Understand how applications are designed Be able to investigate potential solutions for application development Be able to generate designs for application solutions Be able to present application solutions to meet client and user requirements
		Unit 13: Social Media and Digital Marketing
	 To develop the skills and knowledge necessary to develop the designs for an application and how the user will interact with it. transferable skills such as liaising with clients and questioning people effectively to gain the information you need to develop successful design. 	 Understand what is meant by the Internet of Everything Be able to repurpose technologies to extend the scope of the IoE Be able to present concept ideas for repurposed developments
	 an understanding of the internet and how it is impacting on people and society. To explore a world that is increasingly reliant on applications that help individuals, business and organisations achieve specific activities or purposes. The use of social media in digital marketing 	 Unit 17: Internet of Everything (IoE) Understand what is meant by the Internet of Everything Be able to repurpose technologies to extend the scope of the IoE Be able to present concept ideas for repurposed developments